



# TOOWOOMBA TOUCH TEAM

# COMPETITION COORDINATOR

KIRSTY WADE
0480 408 198
cc@toowoombatouch.com.au

# AFFILIATE ADMINISTRATOR

BRE DAVIDSON admin@toowoombatouch.com.au

# REFEREE COORDINATOR

JON DWAN
0428 436 258
referees@toowoombatouch.com.au

# OPERATION MANAGER

JODIE MAY operations@toowoombatouch.com.au

# **PRESIDENT**

CHRIS HILLMAN president@toowoombatouch.com.au

# OFFICIAL APPAREL SUPPLIER

We encourage all teams to order their uniforms from our official apparel partner EV2. EV2 has a local representitive in Toowoomba and offers great service to our sport and community







### CLUB DELEGATE

- Nominate Team via nomination form to admin@toowoombatouch.com.au
   by 25th September
- Send Link to players to register online once provided by TTA



# MINIMUM PLAYERS PER TEAM

- U6, U7 Teams must have a minimum of 7 players per team (5 on the field once)
- U8 and U10 Teams must have a minimum of 8 players per team (5 on the field at once)
- U12, U14, U16 to have a minimum of 10 players per team ( 6 on the field at once)
- Teams below this number are removed from the draw before round 2.



# ONLY ALLOW REGISTERED PLAYERS TO PLAY

- Ensure no team members take the field that are not registered on MSL by week 2
- Teams that play unregistered players may forfeit competition points



# HAVE ALL PLAYERS IN SAME UNIFORM

- All players must be in team uniform by Round 3 (singlet/shirt) with exclusive numbers
- A loss of 1 try per player for incorrect uniform



# BE RESPONSIBLE FOR YOUR TEAM

- · All players abide by competition, state and national policies
- · Players have mutual respect and behave in an appropriate manner



# ASSIT THE ASSOCIATION

- If you need to forfeit, notify the club before midday of competition
- Report and facility concerns to the Competition Coordinator



# **GAME NIGHT**

- Keep in contact with your teams (competition updates, times etc)
- Bring a game ball to the field
- Be responsible for your spectators (respect the referees and the game)
- Supply duty officials on rosters nights
- Supply duty referees to all allocated games



# \$750 PER TEAM (14S & 16S) \$550 PER TEAM (6S-12S)

- TTA will issue invoices to all clubs. Full fees are required to be paid by week 3 of the competition.
- Clubs/Teams that have not paid their fees by the due date will be deemed unfinancial and uninsured, and as a result are ineligible to participate in the competition until fees are paid.
- Fair Play Vouchers can be used at club level only

# FAIR PLAY VOUCHERS

The \$200 Fair Play Vouchers can be used for our competition, however they must be claimed through the individual clubs. Fair Play vouchers can only be used for competition fees, not the TFA or QTF one fee payment.



# \$52 PER YEAR - NATIONAL & STATE REGISTRATION

- Charged on first registration of financial year (1st July to 30th June)
- This is NOT a Toowoomba Touch Fee
- \$22 is nationally recognised and covers you in every TFA affiliate
- \$30 is State recognised and covers you in every QTF affiliate



# TERM 4 WEDNESDAYS 14S & 16S FRIDAYS 6S-12S

Round 1 - Wednesday Oct 9th
- Friday October 11th

**Round 2** - Wednesday Oct 16th - Friday Oct 18th

Round 3 - Wednesday Oct 23rd - Friday Oct 25th

**Round 4** - Wednesday Oct 30th - Friday Nov 1st

**Round 5** - Wednesday Nov 6th - Friday Nov 8th

Round 6 - Wednesday Nov 13th - Friday Nov 15th

**Round 7** - Wednesday Nov 20th - Friday November 22nd

Round 8 - Finals & Play offs -Monday Nov 25th (6s-12s)

-Wednesday Nov 27th (14s -16s)

# TERM 1 WEDNESDAYS 14S & 16S FRIDAYS 6S-12S

**Round 1** - Wednesday Feb 5th - Friday Feb 7th

**Round 2** - Wednesday Feb 12th - Friday Feb 14th

**Round 3** - Wednesday Feb 19th - Friday Feb 21st

**Round 4** - Wednesday Feb 26th - Friday Feb 28th

**Round 5** - Wednesday March 5th - Friday March 7th

**Round 6** - Wednesday March 12th - Friday March 14th

**Round 7** - Wednesday March 19th - Friday March 21st

Round 8 - Finals & Play offs -Monday March 24th (6s-12s) -Wednesday March 26th (14s-16s)

**Club Delegate meetings held monthly** 

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WASHOUT CONTIGENCY

TERM 4

TERM 1

WASH OUT ROUND IF REQUIRED SUNDAY 10TH NOVEMBER

WASH OUT ROUND IF REQUIRED SUNDAY 16th MARCH

# COMPETITION INFORMTION & UNIFORM



# **Game Times**

6s - 9s 14 minute halves > 2 minute half time > 5 minutes between games 6s & 7s Fridays 4.30pm 8s & 9s Fridays 5.05pm

10s & 12s 20 minutes > 2 minute half time . 8 minutes between games 10s Fridays 5.40pm 12 Girls Fridays 6.30pm 12 Boys Fridays 7.20pm

14s & 16s 20 minutes halves > 2 minutes half time > 8 minutes between games
14 Girls Wednesdays 4.45pm
14 boys Wednesdays 5.40pm
16 Girls Wednesdays 6.35pm
16 Boys Wednesdays 7.30pm

- This is a case by case scenario with how many teams nominate in each division.
- The TTA reserve the right to change time slots in accordance with competition needs
- Timeslots are allocated depending on referee
   & field availability

# Minimum Age

- Juniors At request of the Competition Coordinator or Board, parents must be able to provide birth certificate if needed
- **Juniors** Minimum age to register to the TTA juniors is turning 5 that calendar year.
- Playing Up Parents & Clubs reserve the right to nominate children in the age group they see fit, provided they do not play down. Eg. A child born 2014, can play 10s in the lowest division but are eligibile to play up in 12s is the parents & clubs see fit.

# **Divisions**

- Players can only play in 1 division per age group for the season, However, Players can play 2 different age divisions, they must however register or be squad managed into both on MSL if we wish to be eligible for finals.
- A player can play up on a night to assist a higher grade but cannot play down in a division they are registered to.
- Example:
- Allowed: U12 Boys and U14 Boys
- Not Allowed: U12 Boys Div 1 and U12 Boys Div

# **Grading**

- Clubs must make every effort to nominate teams in the correct division.
- Depending on nomination numbers, various age groups may be placed into pools or divisions.
- Pools/Divisions will be determined on nomination numbers, based on variety & fairness of the competition.
- TTA reserves the right to formally grade teams, and in particular division/pool prior to the commencement of the season, or within the first 2 weeks, pending results.
- In the interests of fair competition, TTA
  reserves the right to at any point, during the
  season to refuse or alter a teams nomination
  or to re grade/pool a team in consultation with
  the club concerned.
- The most important thing to remember is this
  is a grass roots competition for kids to play
  with their friends, have fun & develop.

# **Competition Rules**

- Games will be played & refereed under the official Touch Football Australia (TFA) 8th Edition Playing Rules. Non competitive divisions have modified rules.
- The TTA reserve the right to modify/aliterate any competition rules to suit their local affiliate. These changes will be communicated to club delegates, officials & players in a timely manor prior to implementation.

# **Competition Format**

- The TTA Junior Competition shall comprise of 6s/7s/8s/9s/10s/12s/14s &1 6s Boys & Girls
- A round robin/pool format will be played in round games
- After the conclusion of round games, all divisions will have finals/play offs.
- Eligibility for finals will be determined by ladder positions of each team on the competition points ladder.
- · If points are equal
- For & against
- percentage
- · result of round game played

# **Competition Points**

Win = 3 - Loss = 1 - Draw = 2 - Bye = 0
Forfeit Loss = 0
Forfeit Win = 3 (Default score +10)
Wash out = 0

# **Competition Finals**

- Eligibility for finals will be determined by ladder positions of each team on the competition points ladder. If points are equal:
- · For & against
- percentage
- · result of round game played
- Only players who meet eligibility requirements can play in finals.
- Players must be registered on MSL
- Players must play a minimum of 4 games in one competition to quality to play finals
- A forfeit against counts as a game played towards eligibility, provided that player is registered to MSL
- A player found guilty of playing in a finals game that has not met the eligibility requirements will no longer be eligible to play & the result will count as a forfeit loss.

# Restricted Players & Player Releases

- Other than a player being deemed unfinancial, players are free to register with whichever club they choose to.
- If a player wishes to transfer clubs mid-season, they must be financial and be granted a written release from the club & submit it to the TTA.
- If an agreement Cannot be reached midseason between player & club an appeal process through the TTA will occur.
- Financial players are free to move between clubs & teams from one season to the next.

# **Exemptions**

 Applications for exemptions for finals qualifications, or the ability to play for 2 clubs within the one season, should be directed to the competition coordinator. The TTA reserves the right to accept or reject any applications.

# **Awards/Prizes**

- Winners from all divisions 10s-16s will receive a trophy, and runners up will receive medallions, Player of the Final awards will also be presented at the conclusion of grand finals in these divisions.
- Participation trophies will be presented to all registered players 6s-9s from the TTA.



# **Wet Weather**

- We always have every intention to play.
   Always assume the games are on. Unless you see a social media post & receive a database notification email asap its off.
- If fields are open, and severe weather hits before or during, we will communicate, venue 1st, social media 2nd, email 3rd.
- We take our advice from TRC if the venue is Open or Closed. Normally updated by 2:30pm.

# **Mutual Respect Policy**

- Referees will be instructed to enforce zero tolerance rules regarding referee abuse from players, coaching staff and spectators.
- Teams/Players/Coaches and spctators are bound by the Disciplinary Regulations Manual and 8th edition rules.
- Teams/players/spectators that consume or introduce alcohol at the venue outside the laws associated with liquor license requirements will be asked to leave.

# Insurance

 Any player injured at the venue is to report through to competition coordinator. Claim forms available online https://www.sportscover.com/claimform-request/

# **Forfeits & Late Starts**

- If a team is not at the field at the time advertised of the game, the attending team is awarded winning the toss.
- If the offending team is not in attendance after the five (5) minutes has expired, the game will be deemed a forfeit win to the non offending team.
- If a team is late, one point may be awarded to the opposition team for every minute up to and including 5 points.
   Referee will determine allocated time.
- Any team that forfeits without notice more than once during the course of competition rounds WILL NOT be eligible for FINALS.
- If your team is forfeiting you must inform admin@toowoombatouch.com.au by midday on the day of competition to avoid a \$100 admin fee.

# **Blood Bin**

- Any player with a bleeding cut or abrasion is to leave the field immediately and have the cut or abrasion cleaned and covered. At this time, any blood stained clothing must also be either cleaned or replaced.
- If the player does not leave the field immediately, the Referee will stop the game and ask the player to leave the field (normal substitution rules apply).
- Once the flow of blood has been stemmed, the cut or abrasion cleaned and covered and any blood stained clothing and equipment cleaned or replaced, the player may return to the field and continue play. If bleeding cannot be controlled and the wound securely covered, the player must not continue in the game

# **Forced Majeure**

- If Toowoomba Touch are unable to perform, in whole or part in any obligation under these regulations of a Force Majeure Event, Toowoomba Touch is relieved of that obligation under these regulations to the extent, and the period it is unable to perform.
- In addition to this, Toowoomba Touch has no obligation to refund to any individual or team any fees paid if it is unable to perform by reason of a Force Majeure Event.
- FORCE MAJEURE EVENT: for the purposes of these regulations a force majeure event includes but is not limited to any or all of the following:
- Acts of God including flood, drought, earthquake, storm, cyclone, fire, explosion, epidemic; or
- War or Act of Terrorism; or
- · Riot or civil disturbances; or
- Permanent injunction of any duly constituted court of competent jurisdiction; or
- Any fact, circumstance, matter or thing beyond the reasonable control of TTA/ TFA.

# **Protest**

- Protests will be heard and determined by the Competition Coordinator, TTA
   President & mamangement committee.
   The Competition Committee will collect relevant information, requests, score cards, score sheets, referee reports, livestream footage (if paid protest)
- Protests must be lodged in writing by Team Delegate within twenty (20) minutes of the conclusion of the event in question, to the Competition Coordinator or to an official designated by TTA.
- The protest will then be investigated and the Team Manager or their nominated representative will be notified of the decision.



### MEMBER PARTICIPATION DECLARATION

https://touchfootball.com.au/media/4763/tfa-member-protection-policy-v2.pdf

#### **JUDICIARY & SUSPENSIONS**

• https://touchfootball.com.au/media/4761/tfa-disciplinary-regulations-v1.pdf

#### **CONCUSSION POLICY**

• www.touchfootball.com.au/rulesandpolicies



## **EXTREME WEATHER POLICY**

https://touchfootball.com.au/media/4770/extreme weather guidelines april 2015.pdf



#### **LEARNING & MANAGEMENT STSEM**

https://touchfootball.etrainu.com/

### **ENROL**

Coaching Courses Referee Courses Online Training

#### 8TH EDITION RULES

https://tfa-cms.nrl.digital/media/4424/tfa-8th-edition-rulebook-a5-v6.pdf

#### **VIDEO LINKS TO RULES**

https://touchfootball.com.au/volunteer/8th-edition-rules/





#### **QLD TOUCH UNDER 8 & UNDER 10 RULES**

- Teams play five (5) a side at any one time, max 12 in a team
- Field Size is 50m x 35m
- Acting Half can not run with the ball, they must pass off
- Defense can not move up until first receiver has touched the ball



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# KEARNEY SPRINGS SPORTS COMPLEX, CNR SPRING & RUTHVEN STREETS TOOWOOMBA, 4350

